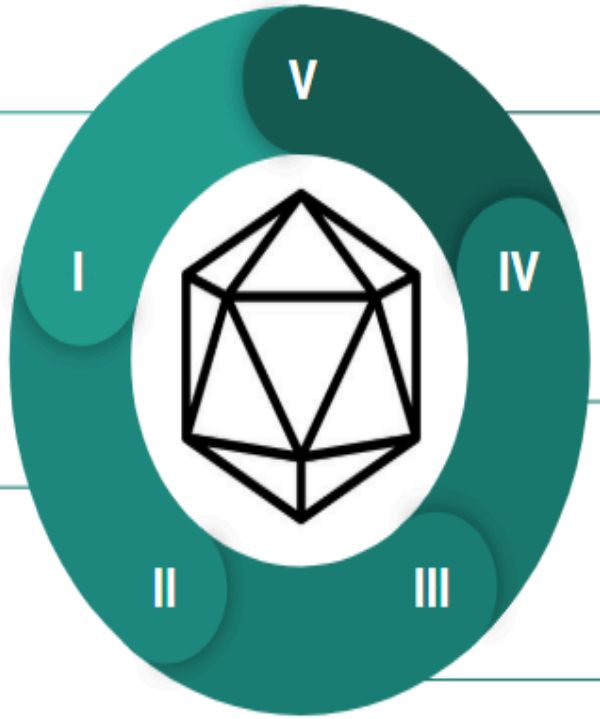
**Title:**_____

**Theme:** _____

**"Quiet Connection"**_____

**Introduction:**
(Setting, Goal, Options)




**Reward/Resolution:** (not just gold, leads players onward)

**Climax:** (highest action, success or failure, mystery revealed)

**Rising Action:** (A trap, a small fight, or other related danger)

**Exploration:** (Clues to lead your player(s) onward, a "helpful" NPC)

| CR | Proficiency Bonus | Armor Class | Hit Points | Average HP |
|---|---|---|---|---|
| 0 | 2 | <=13 | 1-6 | 4 |
| 1/8 | 2 | 13 | 7-35 | 21 |
| 1/4 | 2 | 13 | 36-49 | 43 |