	Time		Topic	Location	Staff	Content	Material(s)
Monday			**The Party Gathers**				
	9:00		*Meet & Greet, Icebreakers*	Classrooms	**Headmaster, Camp Masters**		Name Tags. Introductions in colors.
			Camp Covenant, Core Values, House Rules	Classrooms	**Headmaster, Camp Masters**		Core Rulesbooks
	9:30-10:30		*"Character Selection", (Level 1, Level 2, Level 3 talks): Fast Character, Archetype Bodies, Embodying/Basic Backstory*	Library	**Headmaster, Camp Masters**	*Rules Covered, "How to Play", Character Sheets Done, D&D Library Go-bags*	*Campaign, World, Encounter Themes (Western, Horror, Medieval, Roman, Egyptian, MesoAmerican, Asian, etc.), Selecting a character (Archetypes) & Representation**
	10:30-10:45		BREAK				
	11:00-11:45		Level 1, Level 2, Level 3 talks: Fast Character, Archetype Bodies, Embodying/Basic Backstory	Library	**Headmaster, Camp Masters**		
	12:00		LUNCH	Cafe	**Camp Masters**		
	1:00-2:30		*Georgaphy & Continental Construction*	Classrooms	**Headmaster**	Beans, Copy paper, pencils, Draw on Board	*Backgrounds, Backstories*
			BREAK				
	2:45-3:45		*Re-structuring your Fractured Fairytale: Five Act Structure- Shrek RPG*	Classrooms	**Campmaster T**	*Ends Early...? Finalize Characters, Equip, Backstory based on the world.*	
	4:00		Is it Thursday yet?	Classrooms		Start working on elevator Pitch	Think about NPCs for your module.
Tuesday			**The Arts Theatrical**				
	9:00		Gathering: Icebreaker "Who is your favorite actor?" "Do you have a favorite play or show?"	Classrooms	**Headmaster, Camp Masters**		Dice Sets
	9:10-9:30		Encounter Elevator Pitch/ Back of Movie Box		**Headmaster, Camp Masters**	Encounter Worksheets from Monday	
	9:30-10:15		*Duncan Fight*	Classrooms	**Fights Master**		
	10:15-10:30		BREAK		**Camp Masters**		

	10:30-11:15, 11:15-12:00		Mini Painitng (Ian), poems and characters(?) - NPC Creation and Exchange	Classrooms	**Headmaster, Camp Masters**	Week 1: Groups of 16, Week 2: Groups of 16	Paints, minis, brushes, plates, clean-up supplies, monsters, button-maker?w/ Gimby art?, armor examples/drawing/design?
	12:00		LUNCH		**Camp Masters**		
	1:00-2:30		*The Mechanics & Best Practices of DungeonMastering, DM-ing Duet/Practices (Veterans Day?)*	Classrooms	**Headmaster, Camp Masters**	Encounters Madlib Sheet: Partner Up With A Vet "Veterans Play", A Completed MADlib Encounter Sheet	DM Guide, info sheets, etc., paired with examples/scenarios*
	2:30-2:45		Snack BREAK		**Camp Masters**	Worktime?	
	2:45-3:45		Gesture Drawing and Dymanic Poses (Nate), Mae's Carnival/Festival	Classrooms	**Headmaster, Camp Masters, Carnival Master**		
	4:00		Is it Thursday yet?	Classrooms	**Headmaster, Camp Masters**		
Wednesday			**A Quiet Morning**		eSports Day: Check about videogame restrictions: Rocket League (E), Smash (E). Fortnite (T) Inform Parents.		
	9:00		"How Far Along Are You"?	Classrooms	**Headmaster, Camp Masters**		
	9:15-11:00		*Quiet Year*	Classrooms			
	11:00		Break				
	11:30-Noon		How to Read a Stat Block.				
	12:00-1:00		LUNCH:				
	1:00-1:45						
		a.	***Dice to Digits, Table to Screen***	Sports Complex	**eSports Master**		Two or Three Groups (Level 1, Level 2, Level 3)- Headmaster will still do "encounter" consultations while activities are going on. **One activity from each Camp Master, as well will be needed**
		b.	*DIY Materials/ Free Work-time*	Sports Complex	**Camp Master T**		
		c.	Encounter Map Building - Gaming Paper		**Camp Master N**		

	1:45-2:30	a.	**Dice to Digits, Table to Screen**	Sports Complex	**eSports Master**		
		b.	*DIY Materials/ Free Work-time*	Sports Complex	**Camp Master T**		
		c.	Encounter Map Building - Gaming Paper		**Camp Master N**		
	2:45-3:00		BREAK/TRAVEL				
	3:00-3:45		"Party Reveal" Party, Create/Name/ Present your Guild/island/world	Classrooms	**Headmaster, Camp Masters**	Lay out Shirts/Hoodies now.	Chalk Party Designs/Names
	4:00		Is it Thursday yet?		**Headmaster, Camp Masters**		T-shirts handed out
Thursday			**Let's roll for initative.**	Classrooms	**Headmaster, Camp Masters**		Look at me. I'm the photographer now.
	9:00		*The Parties Gathers*	Classrooms		Has to have 4 party members (Week Day)	
	9:15-10:30		Session 1	Classrooms			
	10:45-12:00		Session 2	Classrooms	Snacks		
	12:15-1:00		LUNCH	Cafe			
	1:00-2:15		Session 3	Classrooms			
	2:15-3:30		Session 4	Classrooms	Snacks		
	3:30-3:45		KDL Visits	Classrooms			Visit is at 1:30 on Friday for the overnight camp.
	3:45-4:00		Celebration, Graduation, Loot	Classrooms	**Fanfare Needed!**		